



Midget - Conditions of Entry

Race Date	Rain Date	Venue	Feature Event
16 th Feb 2019	17 th Feb 2019	Robertson Holden Speedway Palmerston North	30 Lap Feature
23 rd Feb 2019	24 th Feb 2019	Kihikihi Speedway	30 Lap Feature
2 nd March 2019	3 rd March 2019	Springs Speedway	30 Lap Feature

Note: Rain dates start one hour earlier.

Series sponsor logo

The competitor may be required to apply the Series sponsor logo on their car. The location of this logo will be in a place where it can be seen by the patrons watching the racing from the terraces.

SNZ Rules

- The event will be run according to the 2017 Speedway New Zealand rule book with the exception of the Springs Speedway 'local rules' and 'Series Race Formats'.
- As per SNZ Rules, no vehicles shall exceed 95 dBA. The promoter reserves the right to exclude any vehicle that exceeds the noise limits.

Lap Scoring:

- These meetings will have electronic lap scoring, so please ensure you have the correct type at each venue.
- Rental transmitters are available to visiting drivers on the night.

Format

The promoter(s) reserves the right to change the format.

The Local Rules used at Springs Speedway will apply to all formats at all three venues.

This includes the double file restart throughout the entire race. It also includes the restart rule relating to setting the pace and restarting the race.

Tickets

Each franchised competitor will receive driver plus three crew passes at the Pit Gate.

If a competitor is a contracted driver at any of the venues, the ticket policies applicable at that venue will apply.



Qualifying:

1. All franchise competitors and non-franchise competitors will compete in the heats, which will be seeded to ensure there are no 'stacked' heats.
2. Both groups of competitors will be divided into 3 groups, so each group races a different group each night. The heat races will be at least 10 lap races.
3. Cars will qualify for the feature through these two heats, in combining the points gained from each heat. The points will be 1st – 20 Points, 2nd – 19 Points, 3rd – 18 Points and so on. Points will only be allocated to those who finish the race.
4. The top 16 qualifiers will transfer to the A main, and start in the order they qualified in, fastest from the front.
5. The highest qualifier may choose the inside or outside position on the front row.
6. Maximum number of cars in the Feature is 20.

Palmerston North and Kihikihi have the time to run a B Main, therefore:

The remaining 4 positions will be filled by the top 4 place getters in the B Main.

The B Main will start fastest from the front, with the first non-qualifier starting on the front row. He/She may select the inside or outside position on the front row.

Springs Speedway

This track does not have the time to run a B main, therefore the top 20 qualifiers will transfer to the Feature Race. If any franchise drivers have not qualified, they will start behind the 20 qualifiers in the order of the points they obtained from their heat races.

Equal on Points

1. If drivers are equal on points after their heats, their position will be determined by selecting the driver with the best finishing result in any of the races.

Example:

Driver One: Finishes 3rd and 1st in the two heats.

Driver Two: Finishes 2nd and 2nd in the two heats

Driver One: is the higher qualifier.

2. If drivers are still equal, the driver with the fastest lap recorded in either of the two heats is the higher qualifier.

Franchise Rules:

1. All franchise holders will start the A Main Feature at all three tracks. If they fail to qualify, they will start at the rear of the qualified drivers in the order of the points attained from their heat races.
2. Either the driver or the car owner will own the Franchise, either party MUST be nominated on the Entry Form as the Franchise Holder.
3. The driver earns the Series Points. The driver receives points regardless of which car is driven. There is no limitation placed on this as it is the driver earning the points.
4. If you fail to attend a round, you lose your points held (if any), and your potential tow money, you won't lose your franchise.



Prize Pool Schedule:

Placing	Rolling Thunder
1	\$1,500
2	\$1,000
3	\$600
4	\$500
5	\$350
6	\$300
7	\$250
8	\$200
9	\$150
10	\$150
11	\$150
12	\$150
13	\$150
14	\$150
15	\$150
16	\$150
17	\$150
18	\$150
19	\$150
20	\$150
\$6,500	

Overall Bonus Pool Schedule

Overall Placing	Rolling Thunder Series Pay-out
1	\$3,000
2	\$2,000
3	\$1,000
4	\$800
5	\$600
6	\$450
7	\$350
8	\$250
9	\$200
10	\$200
11	\$150
12	\$150
13	\$150
14	\$100
15	\$100
16	\$100
17	\$100
18	\$100
19	\$100
20	\$100
\$10,000	

When a franchise holder starts the A Main, he/she will qualify for a minimum pay out of \$100

Note: Prize money will be paid out based on your finishing position in the Feature Race. If you do not finish, you will be paid the amount based on where you were running at the time.

Example: If there were 12 cars left in the race with 10 laps to go, and you were last, and you stopped, you would be paid 12th place.





Driver _____

Race #



Address _____

Mobile _____

Email: _____

Who owns the Franchise (Driver or Car Owner) _____ ?

PLEASE PROVIDE YOUR BANK ACCOUNT DETAILS – WITHOUT THIS WE CAN'T PAY YOU.

Bank Account for prize money payments:
(NB: Bank Account # must be provided)

Bank (2)	Branch (4)	Account (7)	Suffix (2)				

I wish to enter the above event/s and by signing this entry form I declare that I understand the format and conditions of entry and agree to abide by them and also indemnify the track, their officials, SNZ officials and staff from all liability in connection with my racing at this meeting.

Signature: _____

Date: _____

